



Visual Arts: Media Arts 10

Course Outline

Course Overview

Do you love exploring and creating digital artwork? Are you interested in developing and refining your skills as an artist? Students will learn about and apply the steps required to take an idea and see it through to completion. Also, students will learn the basics of 3D animation with Autodesk Maya, allowing students to give lifelike movements to a character.

Course Materials

- Windows or Mac computer (must meet [minimum system requirements](#))
- MAYA Software (teacher will provide free educational account)
- 3-button mouse (for MAYA 3D work)
- Drawing tablet & pen (if doing 2D art digitally)
- Adobe Photoshop, or alternatives (if doing 2D art digitally)
- Headphones or speakers
- Pencil, colour pencils, markers, ruler, and paper (if not doing 2D art digitally)
- Scanner or phone with camera/scanner app
- Dual monitor setup recommended

Note: Some or all the above tools may be required to complete this course.

Course Content

Units of Study
FAME: Getting Started
2D Vehicle Design: Foundations I
2D Vehicle Design: Foundations II
2D Vehicle Design Foundations III
Introduction to MAYA
Animation Basics: Bouncing Ball
Animation Basics: Jumping
Simple Character: Walk
Simple Character: Run
Simple Character: Jumping

The prescribed learning outcomes for this course are available at: [Media Arts 10](#)

Assessment Information

2D Vehicle Design: Foundations I	11%
2D Vehicle Design: Foundations II	11%
2D Vehicle Design Foundations III	11%
Introduction to MAYA	11%
Animation Basics: Bouncing Ball	11%
Animation Basics: Jumping	11%
Simple Character: Walk	11%
Simple Character: Run	11%
Simple Character: Jumping	11%

When students are not meeting the learning outcomes/falling behind

When students fall behind the expected pace or plan, they will be contacted via email or phone and if there is no improvement or response, parents will also be contacted. If deemed necessary, contact with the student's home school may also occur to help determine a solution.

Students are expected to let the course teacher know when they are struggling with course content. In response, the course teacher will provide appropriate help or strategies to support learning. The course teacher will also provide feedback on course work to support learning and help students improve. Parents will be made aware if their child is actively working but struggling to meet the learning outcomes of the course.

Students falling behind in a manner where it does not appear that they will complete the course within a year will be sent reminder emails. Without a response or renewed efforts

in the course, the student may be assigned an F or withdrawn. Should they begin actively working in the course, the student may be given an alternate completion date.

Expectations

- Adhere to the EBUS Academic Integrity Policy
- Contact your teacher when help is needed
- Review feedback from assignments and tests, where applicable
- Work to complete the course in a timely manner
- Communicate respectfully
- Review progress reports

Reporting to Parents

There are four term report cards that can be downloaded from the student dashboard. A notice will go out when these report cards are available.

The teacher will send out progress reports showing the student's progress, on a regular basis.

Contacting Your Teacher

You can contact me, Mr. Han at: jmhan@sd91.bc.ca

